

VECTOR S.

1. Position Vector. (p.v)

Given A, B, C are pts
 O is fixed point.

$\vec{a} = \vec{OA}$ $\vec{b} = \vec{OB}$ $\vec{c} = \vec{OC}$
 are p.v of A, B, C resp.

$$\vec{AB} = \vec{b} - \vec{a} \quad \vec{AC} = \vec{c} - \vec{a}$$

In 3-D

$$\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$$

$\hat{i}, \hat{j}, \hat{k}$ are unit vector
 along x, y, z axis resp.

$$|\vec{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

unit vector along $\vec{a} = \frac{\vec{a}}{|\vec{a}|}$

$$\hat{e} = \frac{a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}}{\sqrt{a_1^2 + a_2^2 + a_3^2}}$$

vector of magnitude m is
 $= m \hat{e}$

$$= \frac{m}{\sqrt{a_1^2 + a_2^2 + a_3^2}} \times (a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k})$$

$\vec{a}$ & $\vec{b}$ are vectors in 3-D. θ is angle between them

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|}$$

$$\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$$

$$\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$$

$$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

$$\cos \theta = \frac{a_1 b_1 + a_2 b_2 + a_3 b_3}{\sqrt{a_1^2 + a_2^2 + a_3^2} \cdot \sqrt{b_1^2 + b_2^2 + b_3^2}}$$

If $\frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|} = \cos \theta$ = +ve angle is acute
 $\vec{a} \cdot \vec{b} \cos \theta =$ -ve " is obtuse
 $\vec{a} \cdot \vec{b} \cos \theta = 0$ angle is 90°

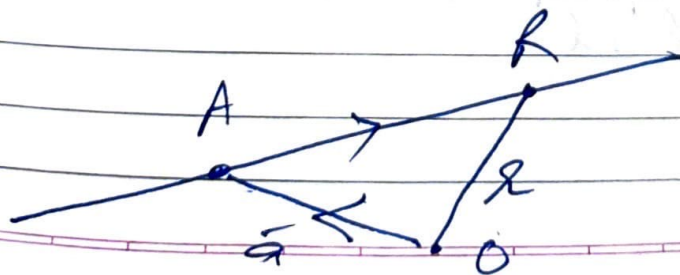
If $\vec{a} = k \vec{b}$ vectors are parallel.

Vector Equation of line

$$\text{Equation of line } \vec{r} = \vec{a} + \lambda(\vec{d})$$

$\vec{a}$ - point on line

$\vec{d}$ - direction vector of line



for Any line

vector equation:

$$\vec{r} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k} + \lambda (d_1 \hat{i} + d_2 \hat{j} + d_3 \hat{k})$$

Column vector

$$\vec{r} = \begin{pmatrix} a_1 + d_1 \lambda \\ a_2 + d_2 \lambda \\ a_3 + d_3 \lambda \end{pmatrix}$$

parallel lines

$$\text{If } \vec{r} = a + \lambda d_1$$

$$\vec{r} = b + \mu d_2$$

If $d_1 = k d_2$ lines are parallel

$$\vec{r} = \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}$$

$$\vec{r} = \begin{pmatrix} 3 \\ 4 \\ -1 \end{pmatrix} + \mu \begin{pmatrix} 3 \\ -3 \\ 3 \end{pmatrix}$$

If $d_1 \neq k d_2$ lines are not parallel.

If two lines intersect then they have common point

$$r = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} + \lambda \begin{pmatrix} d_1 \\ d_2 \\ d_3 \end{pmatrix} = \begin{pmatrix} a_1 + \lambda d_1 \\ a_2 + \lambda d_2 \\ a_3 + \lambda d_3 \end{pmatrix}$$

$$r = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} + \mu \begin{pmatrix} D_1 \\ D_2 \\ D_3 \end{pmatrix} = \begin{pmatrix} b_1 + \mu D_1 \\ b_2 + \mu D_2 \\ b_3 + \mu D_3 \end{pmatrix}$$

$$a_1 + \lambda d_1 = b_1 + \mu D_1$$

$$a_2 + \lambda d_2 = b_2 + \mu D_2$$

Solve to get μ & λ

Subs. in $a_3 + \lambda d_3 = b_3 + \mu D_3$
if L.H.S = R.H.S

~~if~~ lines intersect if not then lines do not

note To prove skew lines

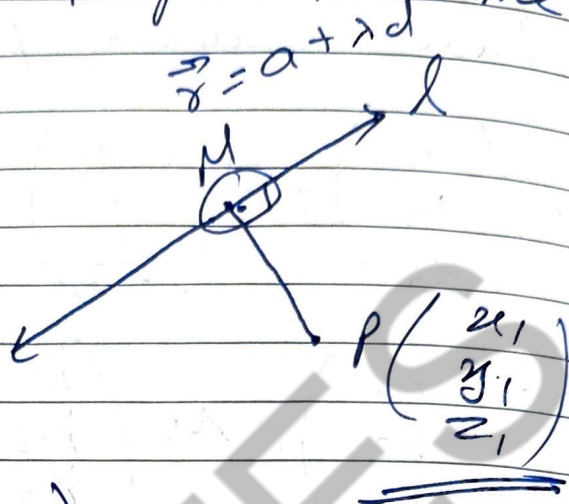
Step 1 Show $d_1 \neq k d_2$ ✓

Step 2 Show lines do not intersect

lines are not parallel
& lines do not intersect
 $\therefore$ Skew

1st distance of point from line

$$\vec{r} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} + \lambda \begin{pmatrix} d_1 \\ d_2 \\ d_3 \end{pmatrix}$$



$$\vec{r} = \begin{pmatrix} a_1 + \lambda d_1 \\ a_2 + \lambda d_2 \\ a_3 + \lambda d_3 \end{pmatrix}$$

Draw \$PM \perp\$ line \$l\$ \$M\$ lies on line \$l\$

$$\therefore m = \begin{pmatrix} a_1 + \lambda d_1 \\ a_2 + \lambda d_2 \\ a_3 + \lambda d_3 \end{pmatrix} \quad p = \begin{pmatrix} x_1 \\ y_1 \\ z_1 \end{pmatrix}$$

$$\vec{PM} = \begin{pmatrix} a_1 + \lambda d_1 - x_1 \\ a_2 + \lambda d_2 - y_1 \\ a_3 + \lambda d_3 - z_1 \end{pmatrix}$$

$$\vec{PM} \cdot \text{line } l = 0$$

$$\therefore \begin{pmatrix} a_1 - x_1 + \lambda d_1 \\ a_2 - y_1 + \lambda d_2 \\ a_3 - z_1 + \lambda d_3 \end{pmatrix} \cdot \begin{pmatrix} d_1 \\ d_2 \\ d_3 \end{pmatrix} = 0$$

Solve to get \$\lambda\$
Subs \$\lambda\$ in \$PM\$.
find \$|PM|\$

To Find foot of $\perp$
Subs. λ in m .

To find reflection of P under
line L .

Subs. λ in m & find M Co-od

M is mid point of PP' $\begin{pmatrix} m_1 \\ m_2 \\ m_3 \end{pmatrix}$

$$\frac{x_1 + x}{2} = m_1$$

$$\frac{y_1 + y}{2} = m_2$$

$$\frac{z_1 + z}{2} = m_3$$